

Outline Playing Conditions for New League

Tier 3

Start at 1.00 but can be up to one hour earlier if both sides agree.

Each side to have 8 players on the ground before match can start unless otherwise agreed between captains. Toss forfeited by a side which doesn't have 8 players on the ground.

Where a weather-related reduction in overs means the team batting second cannot receive 20 overs the match is abandoned.

90-over match, 45 per side. Tea interval of 30 minutes.

9 overs maximum per bowler (reduced pro rata if the match is shortened).

Two new red balls to be used, one to be taken at the beginning of each innings.

Captains to ensure that overs are bowled at a minimum rate of 16 overs per hour.

Fielding restrictions to apply with no more than 5 outside the ring at any point in an innings.

Where weather intervenes, overs start to be reduced after 30 minutes is lost; second innings runs target to be set using DL formula in Play-Cricket. If no one competent to use the app is present match to be abandoned.

Points: Win 20 points, Loss 0 points, Tie 10 points each, Abandoned 5 points each

Bonus points for batting at 125, 150, 175, 200, 225. For bowling at 5, 7, 9 wickets taken (or complete dismissal).